

OES ISC85X Controller – Revised Sept 2014
(Refer to photograph on page 2)

Note: The setup below applies to a 10min. 1st period, 15min. 2nd period with a 3 min. ice warmup before game.

FIRST ensure Run/Stop switch is in the STOP position.

1. NEW GAME

- Press **GAME TIME** and wait for flashing cursor. Using the keypad press “1” followed by a “3”. Press **ENTER**. The clock should now read 13:00.00 (Note: Pressing ENTER repeatedly, causes cursor to scroll through the seconds and hundredths of a second. As you press **CLEAR** each digit will display zero).
- To clear any goals from a previous game press **HOME SCORE** or **VISITOR SCORE** then press **CLEAR**
- Start the clock as soon as players enter the ice.
- At 10:30 press HORN (Players will assemble for the faceoff) – DO NOT STOP THE CLOCK.
- **At 10:00 stop the clock.**

At the end of 1st period, when the clock runs down to 0.00 the buzzer sounds automatically. **YOU MUST STOP THE CLOCK.** Repeat same procedure at end of second period.

- Press **GAME TIME** key in “1” then “5” and then **ENTER** (“Period 2” shows up automatically on clock) Clock should display 15:00. Repeat same procedure to start the third period.

2. ENTERING GOALS

Press **HOME SCORE** or **VISITOR SCORE** accordingly. Press “1” on the keypad and then **ENTER**. For every goal thereon press **HOME SCORE** or **VISITOR SCORE**, then press **+1** (bottom left corner).

3. PENALTIES

Press **HOME PENALTY** or **VISITOR PENALTY** accordingly. At flashing cursor enter player’s jersey number (won’t display on board) followed by pressing **ENTER** and then press **2** or **4** (using numeric keypad) followed by **ENTER** again. (The ‘2’ or ‘4’ will depend on what type of penalty was given to the player).

(Note: If you delay in inputting the numbers you will have to start the process of entering penalties all over again)

TO ENTER A SECOND PENALTY : Press **HOME PENALTY** or **VISITOR PENALTY** (accordingly). Keep pressing **ENTER** until the cursor goes to the next available entry line. Enter second penalty as per procedure previously described.

TO CLEAR PENALTIES, press **HOME PENALTY** or **VISITOR PENALTY** (accordingly). Then press **CLEAR** and repeat pressing **CLEAR** until penalty is cleared (i.e. all digits are zeros). (Note: Pressing **HOME PENALTY** or **VISITOR PENALTY** repeatedly advances the flashing cursor to the penalty that needs to be cleared).

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